



Championship “Pathfinder” Event Operating Notes 2016

- Entries will be segregated by boat class and gender. That is open eights will race open eights only, womens coxed fours will race womens coxed fours, etc.
- Coxed Fours and Eights will be subdivided into Elite and Intermediate 2 status events.
- All time-trials within a division will be raced as a block. Crews will be set off in the order shown in the draw. The umpires may make minor changes to the start order at their discretion.
- Time-trial crews must report to the start marshals at Durham ARC boathouse at least 10 minutes before the scheduled time of the time-trial. Crews not arriving on time may be disqualified.
- The time trial will be competed over the same length of course as for the corresponding side-by-side knockout competition. That is the division 1 time-trial will race over the 1800 metre long course and the division 2 time-trial will race over the 700 metre short course.
- All time-trial crews will race down the Pelaw Wood side of the river. Long course crews should use the number 2 arch of Elvet Bridge and must not cut corners by straying into the Racecourse station lane.
- The start team will leave gaps between each crews. In the event of a crew catching and overtaking another crew the overtaking crew has priority and the crew being overtaken should move out towards the centre of the river to allow the overtaking crew to pass.
- The Pelaw Wood station stakeboat will be re-positioned for the duration of the time-trial and crews are free to use a running start from the bunting above the start as they see fit.
- Crews should only start the time trial when signalled by the starter who will be level with the bunting. Timing will begin as the crew crosses the start line. Timing will finish at the appropriate 1800m, or 700m course finish line.
- The time-trial times of individual crews will be released at the same time as the draw for the side-by-side knockout competition.
- The time-trial results will be used to seed crews into 4 boat side-by-side knockout competitions. The fastest four crews in each boat class/gender will race for the prize; the next fastest four for places 5 to 8 etc. Where there are three crews in a group the fastest will be given the bye to the final. Where only one crew remains in the slowest group that crew will be eliminated without side-by-side racing.
- The draw materials contain the start order for the time-trial. This is arranged in blocks to assist in marshaling but it is important that crews are ready to race at the start time of their designated block.
- The race slots for side by side racing are already timetabled into the draw and a fully populated draw will be published at Regatta Control approximately 1 hour after the last crew completes the time-trial.
- Crews use the same race number for both time-trial and knockout competitions. Umpires and marshals will be provided with updated running orders to assist in pairing crews to race.